CLASS

the Cosmological Linear Anisotropy Solving System¹



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U. di Padova, 15-16.11.2021

¹ code developed by Julien Lesgourgues & Thomas Tram plus many others

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CLASS Coding

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Image: A mathematical states of the state of the state

- installation, running, documentation
- 2 python wrapper, using scripts and notebooks
- O dynamical indexing rules
- input management
- 6 error management rules
- **6** adding features
- adding parameters in the wrapper
- interface with samplers

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Installation

Installation should be straightforward on Linux, and a bit more tricky but still easy on Mac. We suggest to not even try on other OSs. We recommend cloning the code from GitHub. The old-fashioned way, i.e. downloading a .tar.gz, also works.

In the ideal case you would just need to type in your terminal

- > make clean;make -j

and you would be done. To check whether the C code is correctly installed, you can type

```
> ./class explanatory.ini
```

which should run the code and write some output on the terminal. To check whether the python wrapper installation also worked, try

```
> python
>>> from classy import Class
>>>
```

and just check that python does not complain. If any of these steps does not work, please look at the detailed installation instructions at https://github.com/lesgourg/class_public/wiki/Installation

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Basic information and links:

- in the historical CLASS webpage http://class-code.net
- in the online documentation page (from the previous page, or from https://github.com/lesgourg/class_public/wiki, clik on the link
 online html documentation), in the first two subsections:
 - CLASS: Cosmic Linear Anisotropy Solving System
 - Where to find information and documentation on CLASS?
 - CLASS overview (architecture, input/output, general principles)

Ø More advanced:

- several detailed courses at different levels on my course webpage https://lesgourg.github.io/courses.html, especially the New York CCA course (slides+videos); this lecture will be added there too.
- full automatically-generated documentation (including dependence trees) on the online html documentation, in the last sections: Data Structures, Files.

class/ directory

In your class directory (e.g. class_public-3.0.2/), you should see:

cpp/	C++ wrapper of CLASS				
doc/	the automatic documentation in PDF				
external/# embedded codes: HyRec, BBN interpolation ta					
	# input for CMB distortions,				
include/	<pre># header files (*.h) containing declarations</pre>				
main/	main CLASS function: short, just calls 10 modules				
notebooks	/ # examples of useful jupyter notebooks				
output/	# directory for output files				
python/	# python wrapper of CLASS				
scripts/	<pre># same as notebooks in python script format</pre>				
source/	# the 10 modules of CLASS: ALL THE PHYSICS				
test/	<pre># other main functions for testing part of the code</pre>				
tools/	<pre># auxiliary pieces of code (numerical methods):</pre>				
	# ALL THE MATH (no external C library)				
explanatory.ini # reference input file					
+ plenty	of other input files (e.g. with Planck best fit)				
+ plenty of precision setting files					
CPU.py # small python plotting script					
plot_CLASS_output.m					

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Try for instance:

```
> ./class default.ini
```

It gives some output:

```
Reading input parameters
-> matched budget equations by adjusting Omega_Lambda =
    0.690026
Running CLASS version v3.0.1
# selected lines from the output:
    -> age = 13.797336 Gyr
    -> radiation/matter equality at z = 3406.907947
    -> recombination at z = 1088.798382
    -> reionization at z = 7.681290
    -> sigma8=0.811718 (computed till k = 8.44246 h/Mpc)
(...)
Writing output files in output/default04_...
```

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(...)
Writing output files in output/default04_...
```

- Chatty behavior comes from 10 verbose parameters fixed to 1 in default.ini; see them with
 - > tail default.ini

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Run with your own input file with (compulsory) extension *.ini:

```
>./class my_model.ini
```

With for instance:

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Run with your own input file with (compulsory) extension *.ini:

```
>./class my_model.ini
```

With for instance:

- Order of lines doesn't matter at all.
- All parameters not passed are fixed to default, i.e. the most reasonable or minimalistic choice (ΛCDM with Planck 2013 bestfit)
- ./class can take two input files *.ini and *.pre:

>./class my_model.ini cl_permille.pre

But one is enough.

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```
Results are in several files output/my_model_*.dat
Can be quickly plotted with provided python script CPU.py (Class Plotting Unit):
```

```
> python CPU.py output/my_model_cl_lensed.dat
> python CPU.py output/my_model_cl.dat -y TT --scale loglin
> python CPU.py output/my_model_pk.dat
```

with options visible with

```
> python CPU.py --help
```



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Also provide similar MATLAB script plot_CLASS_output.m, get syntax with

```
help plot_class_output
```

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Species in public class

- photons: T_cmb or Omega_g or omega_g
- baryons: Omega_b or omega_b
- ultra-relativistic species (massless neutrinos): N_ur or Omega_ur or omega_ur
- cold dark matter: Omega_cdm or omega_cdm (possibly annihilating: annihilation, etc.)
- N_ncdm distinct non-cold dark matter species (massive neutrinos, warm dark matter...): m_ncdm or Omega_ncdm or omega_ncdm plus lots of options
- cold dark matter decaying into dark radiation: Omega_dcdmdr or omega_dcdmdr plus Gamma_dcdm
- cold dark matter interacting with dark radiation: Omega_idm_dr or omega_idm_dr plus cross-section, ...)
- coming soon: dark matter interacting with photons and/or baryons and/or dark radiation
- dark radiation interacting with dark matter and/or with itself: N_idr, plus cross-sections, ...
- spatial curvature Omega_k
- cosmological constant Omega_Lambda
- fluid Omega_fld plus w0_fld, wa_fld, cs2_fld, etc.
- scalar field (quintessence) Omega_scf plus specifications

All details are in explanatory.ini

(densities can all be set to zero, excepted photons and baryons) $\langle B \rangle = \langle B \rangle$

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Budget equation:

$$\sum_{X} \Omega_X = 1 + \Omega_k$$

To avoid over-constraining the input, one of the last three (Omega_Lambda, Omega_fld, Omega_scf) must be left unspecified and class will assign it using budget equation.

- default: Omega_Lambda is automatically adjusted, assuming Omega_fld = Omega_scf = 0.
- if you pass Omega_Lambda = 0: Omega_fld is automatically adjusted, assuming Omega_scf = 0.
- if you pass Omega_Lambda = 0 and Omega_fld = 0: Omega_scf is automatically adjusted.

Allows whatever combination.

E.g. to replace Λ by a dynamical DE fluid with $(w_0,w_a)=(-0.9,0.1):$ <code>Omega_Lambda=0.w0_fld=0.9</code> wa_fld=0.1

Running class from python

class as a Python module

- based on wrapper located in python/classy.pyx (developed initially by B. Audren and extended by many others)
- the compilation produces a python module classy.py and installs it on your computer (can be called from anywhere)
- wrapper written in Cython, encapsulates most useful class variables/functions, contains extra functions (e.g. MontePython-motivated)
- goal: obtain, manipulate and plot the results directly within (i)python scripts or notebooks (recommended)
- we will now discuss several examples of scrips/notebooks which are available in scripts/ and notebooks/ (should work with python 2.7 or 3)
- with jupyter installed, open the notebooks with e.g.

> jupyter notebook notebooks/warmup.ipnyb

- if you can't make it with jupyter, you'll get the same results with
 - > python scripts/warmup.py

First basic example (notebooks/warmup.ipynb or scripts/warmup.py)

```
# import classy module
from classy import Class
```

```
# get all C_l output
cls = LambdaCDM.lensed_cl(2500)
# To check the format of cls
cls.keys()
```

dict_keys(['pp', 'ell', 'bb', 'ee', 'tt', 'tp', 'te'])

```
11 = cls['ell'][2:]
clTT = cls['tt'][2:]
clEE = cls['ee'][2:]
clPP = cls['pp'][2:]
```

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Python wrapper

First basic example (notebooks/warmup.ipynb or scripts/warmup.py)

```
import matplotlib.pyplot as plt
from math import pi
```

```
# plot C_1^TT
plt.figure(1)
plt.xscale('log');plt.yscale('linear');plt.xlim(2,2500)
plt.xlabel(r'$\ell$')
plt.ylabel(r'$\ell(\ell+1)/2\pi] C_\ell^\mathrm{TT}$')
plt.plot(11,c1TT*11*(11+1)/2./pi,'r-')
```



```
plt.savefig('warmup_cltt.pdf')
```

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Python wrapper

First basic example (notebooks/warmup.ipynb or scripts/warmup.py)

```
# plot P(k)
plt.figure(2)
plt.xscale('log');plt.yscale('log');plt.xlim(kk[0],kk[-1])
plt.xlabel(r'$k \,\,\, [h/\mathrm{Mpc}]$')
plt.ylabel(r'$P(k) \,\,\, [\mathrm{Mpc}/h]^3$')
plt.plot(kk,Pk, 'b-')
```



plt.savefig('warmup_pk.pdf')

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The TAB key after the dot gives you the list of available classy methods (= available functions and quantities) in a scrolling menu:

In [1]:	<pre>from classy import Class cosmo = Class()</pre>	
In []:	cosmo.	
	cosmo.Hubble	
	cosmo.Neff	
	cosmo.Omega0_m	
	cosmo.Omega_b	
	cosmo.Omega_m	
	cosmo.Omega_nu	
	cosmo.T_cmb	
	cosmo.age	
	cosmo.angular_distance	
	cosmo.baryon_temperature	

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Python wrapper: IPython notebooks

The TAB+SHIFT keys after the () gives you a short doc on each method (expand it by clicking +):

In [1]:	<pre>from classy import Class cosmo = Class()</pre>	
In []:	cosmo.angular_distance()	
	Docstring:	
	angular_distance(z)	
	Deturn the angular diameter distance (evartly, the quantity defined by Class	
	as index_bg_ang_distance in the background module)	
	Parameters	
	z : float	
	Desired redshift	
	Type: builtin_function_or_method	

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Library of scripts and notebooks downloaded together with public code, meant to let you understand specific aspects:

- $\bullet \text{ warmup} \rightarrow \text{basic plotting of most common observables}$
- $\bullet \ \texttt{cl}_\texttt{ST} \to \texttt{tensor} \ \texttt{contribution} \ \texttt{to} \ \texttt{CMB}$
- cltt_terms \rightarrow decomposition of temperature C_l in SW, Doppler, ISW, ...
- ${\ensuremath{\bullet}}$ distances \rightarrow plotting background quantitites
- $\bullet \hspace{0.1 cm} \texttt{thermo} \rightarrow \texttt{plotting thermodynamical quantitites}$
- one_k \rightarrow transfer functions for given k versus time
- one_time \rightarrow transfer functions for given time versus k
- ${f \bullet}$ many_times \rightarrow colored surface for transfer function versus time and k
- varying_pann \rightarrow showing impact of variation of one parameter
- varying_Neff → similar (more advanced)
- neutrinohierarchy → playing with multiple neutrino masses
- check_PPF_approx →(technical) check consistency of Parametrized Post-Friedmann description of fluid DE crossing phantom divide
- Growth_with_w →(technical) compute growth factor with fluid DE

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• Indexing is very generic in CLASS, same rules apply everywhere.

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- We choose an abreviation of 2 letters for these indices, _bg_.

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- Example: we want to define the indices of a vector of background quantities (stored in the background table).
- We choose an abreviation of 2 letters for these indices, _bg_.
- Then we declare all possible indices index_bg_<blabla> in include/background.h (more precisely, inside the structure background, because these indices are necessary for manipulating the background table).

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- Example: we want to define the indices of a vector of background quantities (stored in the background table).
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- Then we declare all possible indices index_bg_<blabla> in include/background.h (more precisely, inside the structure background, because these indices are necessary for manipulating the background table).
- We also declare flags saying whether these indices need to be defined or not.

In include/background.h:

```
struct background {
    /** input parameters with assigned in the input module*
        */
    double Omega0_cdm;
    . . .
    /** flags and indices **/
    int has_cdm; // can take values _TRUE_ or _FALSE_
    . . . .
    int index_bg_rho_cdm;
    . . .
    int bg_size;
    /** interpolation table **/
    double * background_table;
```

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Dynamical indexing rules in class

In source/background.c, the function background_indices() called at the beginning of background_init() assigns numerical value to indices, that the user will never need to know (quantities always written symbolically as y[pba->index_bg_rho_cdm])

```
int background_indices(pba,...) {
    /* initialize all flags */
    if (pba->Omega0_cdm != 0.)
       pba->has_cdm = _TRUE_;
    . . .
    /* initialize all indices */
    index_bg=0;
    class_define_index(pba->index_bg_rho_cdm,
                        pba->has_cdm,
                        index_bg,
                        1):
    class_define_index(pba->index_bg_rho_fld,
                        pba->has_fld,
                        index_bg,
                        1);
    . . .
    pba->bg_size = index_bg;
```

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Dynamical indexing rules in class

This logic is followed everywhere for all groups of indices! Examples:

- In background.c: index_bg_... for all background variables {A,B,C}
- in background.c: index_bi_... for backg. var. {B,C} integrated over time
- in thermodynamics.c: index_th_... for all thermodynamics variables
- in perturbations.c: index_pt_... perturbation var. integrated over time
- in perturbations.c: index_mt_... metric perturbations
- In perturbations.c: index_md_... list of modes (scalar, vector, tensor)
- in perturbations.c: index_ic_... list of initial conditions (AD, CDI, NID...)
- in perturbations.c: index_tp_... list of type of required source (temperature, polarisation, matter fluctuation...)
- in perturbations.c: index_ap_... list of approximations that may be used
- etc. etc.



Check in your include/*.h files!



For special parameters requiring a shooting method: repeated calls of input_read_parameters(...) from input_init(...) until shooting target is met.

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For normal parameters (no shooting): example of CDM density:

```
/** - Omega_0_cdm (CDM) */
class_call(parser_read_double(pfc,"Omega_cdm",&param1,&
   flag1,errmsg),
           errmsg,
           errmsg);
class_call(parser_read_double(pfc,"omega_cdm",&param2,&
   flag2,errmsg),
           errmsg,
           errmsg);
class_test(((flag1 == _TRUE_) && (flag2 == _TRUE_)),
           errmsg,
           "In input file, you can only enter one of
               Omega_cdm or omega_cdm, choose one");
if (flag1 == _TRUE_)
  pba->Omega0_cdm = param1;
if (flag2 == _TRUE_)
  pba->Omega0_cdm = param2/pba->h/pba->h;
```

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For shooting parameters, establish mapping between *target parameter*, *unknown parameter* and *level*. Currently:

target parameter	unknown parameter	level
$100 \times \theta_s$	h	thermodynamics
σ_8	A_s	fourier
$\Omega_{ m dcdm}$	$ ho_{ m dcdm}^{ m ini}$	background

 \ldots plus a few others (alternative parametrizations of decaying CDM, quintessence parameters).

If you need to add such parameters: see how it is done e.g. for 100*theta_s and replicate the structure!

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Run with an input file containing only

 $omega_b = 0.07$

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By following a few general rules, we get automatically some very informative error messages like:

```
Error in thermodynamics_init
=>thermodynamics_init(L:292) :error in
    thermodynamics_helium_from_bbn(ppr,pba,pth);
=>thermodynamics_helium_from_bbn(L:1031) :condition (omega_b
    > omegab[num_omegab-1]) is true; You have asked for an
    unrealistic high value omega_b = 7.e-02. The
    corrresponding value of the primordial helium fraction
    cannot be found in the interpolation table. If you
    really want this value, you should fix YHe to a given
    value rather than to BBN
```

We only wrote the piece starting with "You have asked...". All the rest was generated automatically by the code. This follows from following everywhere 5 rules.

Rule 1:

All functions are of type int, and return either _SUCCESS_ or _FAILURE_ (defined internally in include/common.h: #define _SUCCESS_ 0 , #define _FAILURE_ 1)

```
int function(input, &output) {
    ...
    if (something goes wrong) return _FAILURE_;
    ...
    return _SUCCESS_;
}
```

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Rule 2:

```
All functions are called with the macro class_call(.,.,.) (all macros class_xxx(...) are defined in include/common.h):
```

This is simply a short-cut for

```
if (function == _FAILURE_) {
    ErrorMsg Transmit_Error_Message;
    sprintf(Transmit_Error_Message,"%s(L:%d) : error in %s;\
        n=>%s",__func__,__LINE__,#function,
        error_message_from_function);
    sprintf(error_message_output,"%s",Transmit_Error_Message
        );
    return _FAILURE_;
}
```

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Rule 3:

Each of the 9 main structures xx has a field called error_message. Any function in the module xxx.c is called xxx_something() and writes its error message in xx.error_message (if pxx is a pointer to xx, in pxx->error_message).

So if we are in perturbations_init() and we call perturbations_indices() we write:

But if we are in perturbations_init() and we call background_at_tau() we write:

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Rule 4:

Whenever an error could occur, we first write a test with the macro class_test(.,.,.):

class_test(condition, error_message, "Some text");

or

```
class_test(condition, error_message, "Some text and numbers
   %d %e",n,x);
```

Example:

In the text, no need to say in which function we are, or to write that the number of points is zero, or to put a n, all this is done automatically.

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Rule 5:

Always allocate memory with the macros class_alloc(), class_calloc(), class_realloc().

Instead of

```
malloc(parray, N*sizeof(double));
```

use

```
class_alloc(parray, N*sizeof(double), pxx->error_message);
```

If allocation fails (N too big, null or negative), the function will automatically return a _FAILURE_ and the code will return an appropriate error message:

```
Error running background_init
=>background_init(L:537):error in background_solve(ppr,pba);
=>background_solve(L:1303):could not allocate pvecback with
    size -8
```

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Useful CLASS macros:

```
class_call(function, errmsg_input, errmsg_output);
class_call_parallel(...);
class_call_except(...,[line of code;line of code;...;]);
class_test(condition, errmsg_output,"message"[,args]);
class_test_parallel(...);
class_test_except(...,[line of code;line of code;...;]);
```

```
class_stop(errmsg_ouput,"message"[,args]);
```

```
class_alloc(pointer,size);
class_alloc_parallel(...);
class_realloc(...);
class_calloc(...);
```



You can see them in include/common.h files!

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Error management rules in class

Few special cases:

• in main/class.c there is no "higher level" so the 10 initialisation functions are called like e.g.:

```
int main(int argc, char **argv) {
    if (background_init(&pr,&ba) == _FAILURE_) {
        printf("\n\nError running background_init \n=>%s\n"
        ,ba.error_message);
    return _FAILURE_;
    }
```

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• the input module does not have an error message attached to its structure, and just uses the local variable errmsg. So inside this module, the calls read e.g.:

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    }
```

• the input module does not have an error message attached to its structure, and just uses the local variable errmsg. So inside this module, the calls read e.g.:

• when calling external functions not in the 10 modules we must pass the error message as an argument:

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- a new species
- a new approximation scheme to simplify some equations in some regime
- a new mathematical description of an existing species (switching on more precise corrections, etc.)
- a new observable or output (new source function, new transfer function, new spectrum...)

the logic is always the same:

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define an acronym easy to search in the C files (e.g. for early dark energy: earde is good, ede is bad because it is inside "redefine", "needed", etc.)

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- 2 think of the feature closest to yours, and find its acronym (e.g. for fluid: fld)

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- grep for all occurences of fld in include/*.h and source/*.c (normally they are all within some "if (has_fld){ ...}" and you can search directly for occurences of has_fld)

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- grep for all occurences of fld in include/*.h and source/*.c (normally they are all within some "if (has_fld){ ...}" and you can search directly for occurences of has_fld)
- duplicate these occurences

- a new species
- a new approximation scheme to simplify some equations in some regime
- a new mathematical description of an existing species (switching on more precise corrections, etc.)
- a new observable or output (new source function, new transfer function, new spectrum...)

the logic is always the same:

- define an acronym easy to search in the C files (e.g. for early dark energy: earde is good, ede is bad because it is inside "redefine", "needed", etc.)
- think of the feature closest to yours, and find its acronym (e.g. for fluid: fld)
- grep for all occurences of fld in include/*.h and source/*.c (normally they are all within some "if (has_fld){ ...}" and you can search directly for occurences of has_fld)
- duplicate these occurences
- 6 change fld into earde

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- 6 change some equations to describe the specific properties of your feature

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Example of python wrapper:

```
# redeclaration of relevant CLASS variables in cython
python/cclassy.pxd
# wrapper's function (.set(), .compute(), .lensed_cl(), ...)
python/classy.py
```

Don't edit any other! (generated automatically at compilation, or for testing or module installation)

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SQA

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In python/cclassy.pxd relevant variables redeclared inside the structure to which they belong:

```
cdef struct background:
    ...
    double age
    ...
cdef struct thermodynamics
    ...
    double z_reio
    ...
```

Indeed, in the C code, pba->age, pth->z_reio exist... When defining new parameter in C code that should be accessible from outside: redeclare them here!

SQA

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Adding parameters in the wrapper

E.g.: new model of Early Dark Energy.

In include/background.h:

```
struct background{
    ...
    double rho_earde;
    ...
}
```

In python/cclassy.pxd:

cdef struct background: ... double rho_earde ...

Recompile after a make clean !

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Interface with sampler

Many are compatible with CLASS! Non-exhaustive list:

- Bayesian samplers:
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 - cobaya (J. Torrado, A. Lewis), python,

https://cobaya.readthedocs.io

• cosmosis (J. Zuntz), python,

https://bitbucket.org/joezuntz/cosmosis

• NumCosmo, (S. Dias Pinto Vitenti, M. Penna-Lima, C. Doux), C with GObject framework (callable from Perl, Python, etc.),

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- Frequentist minimizers:
 - CAMEL (LAL Orsay), C++, uses MINUIT,

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At least in MontePython, Cobaya and CAMEL: no declaration of cosmological parameters in the sampler! No need to modify anything if you add new parameters! (whatever parameter 'name' read in input file just passed directly through class.set('name':,...)

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