

Lecture 8: The background module

Julien Lesgourgues

October 29, 2014

DAY III : Wednesday 29th October

| | | | |
|-------------|-------|-------------------------------------|----|
| 09:30-10:15 | CLASS | The background module. | JL |
| 10:15-11:00 | CLASS | Playing with the background module. | JL |

Coffee

| | | | |
|-------------|---------|-------------------|----|
| 11:00-11:45 | General | Git repositories. | BA |
|-------------|---------|-------------------|----|

Lunch

| | | | |
|-------------|-------------|--|----|
| 13:30-14:15 | CLASS | Introducing new physics in the background. | JL |
| 14:15-15:00 | MontePython | All running and plotting options. | BA |

Tea

| | | | |
|-------------|----------|---------------------------------|--|
| 15:45-16:30 | Optional | Lecturers will answer questions | |
|-------------|----------|---------------------------------|--|

Homogeneous cosmology

- treated by the module `background.c`. So this lecture will refer mainly to the content of `include/background.h`, `source/background.c`, and to the structure referred as `ba`:

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with fields `ba.blabla`, or through the pointer `pba`:

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- the goal of this module is to **solve the background evolution and store the results in a table**. It should provide a function able to interpolate within this table at any value of time.
- other modules should be able to know all background quantities (densities, pressures, Hubble rate, angular/luminosity distances, etc.) at any given time or redshift.

Units

Units assume $c = 1$ and all quantities in Mpc^n

- times and distances are in Mpc: conformal time τ in Mpc, $H = \frac{a'}{a^2}$ in Mpc^{-1} .

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$$\rho = \frac{8\pi G}{3} \rho_{\text{physical}}, \quad p = \frac{8\pi G}{3} p_{\text{physical}}, \quad \text{in } \text{Mpc}^{-2}.$$

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[**Note:** in perturbation module, k also in Mpc^{-1} . **That's it essentially for units!**]

The function `background_functions()`

Most quantities can be immediately inferred from a given value of a without integrating any differential equations:

- $\rho_i = \Omega_i^0 H_0^2 \left(\frac{a}{a_0} \right)^{-3(1+w_i)}$
- $p_i = w_i \rho_i$
- $H = \left(\sum_i \rho_i - \frac{K}{a^2} \right)^{1/2}$
- $H' = \left(-\frac{3}{2} \sum_i (\rho_i + p_i) + \frac{K}{a^2} \right) a$
- $\rho_{\text{crit}} = H^2$
- $\Omega_i = \rho_i / \rho_{\text{crit}}$

These quantities are all returned by a function `background_functions(pba,a,...)`

What shall we integrate?

But to get them as a function of time we need to **integrate** one differential equation:

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- comoving sound horizon: $r'_s = c_s$, since $r_s = \int_{\tau_{\text{ini}}}^{\tau_0} c_s d\tau$, with a squared sound speed in the photon+baryon+electron fluid

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- linear growth factor of density perturbations in minimal Λ CDM model (filled with dust), $D' = 1/(aH^2)$ (such that $\delta_m \propto D$).

How can we classify background variables?

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Λ CDM and many simple extensions:

- $\{A\} = \{\rho_i, p_i, H, \dots\}$
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Exemple of extended cosmology with quintessence ϕ (see Thomas's lecture):

- $\{A\} = \{\rho_i, p_i, H, \dots, V_\phi, \rho_\phi, p_\phi\}$
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Exemple of decaying dark matter with non-trivial differential equation giving $\rho_{dm}(t)$:

- $\{A\} = \{\rho_i, p_i, H, \dots\}$
- $\{B\} = \{a, \rho_{dm}\}$

How can we classify background variables?

Reflected by arguments of

```
background_functions(pba, pvecback_B, format, pvecback)
```



Have a look at comments at beginning of
source/background.c and at background_functions(..)

Input background parameters

In the *.ini file, the user may pass:

- Hubble: `h` or `H0` or `100*theta_s`
- Photons: `T_cmb` or `Omega_g` or `omega_g`
- Baryons: `Omega_b` or `omega_b`
- Ultra-relativistic relics: `N_ur` or `Omega_ur` or `omega_ur`
- CDM: `Omega_cdm` or `omega_cdm`
- Non-cold DM: `ncdm` : lots of possible input, see dedicated lectures
- Decaying CDM plus its relat. decay product: `Omega_dcdm` or `omega_dcdm` and `Gamma_dcdm`
- Curvature: `Omega_k`
- Cosmological constant: `Omega_Lambda`
- Fluid: `Omega_fld`, `w0_fld`, `wa_fld`, `cs2_fld` (assuming CLP:
 $w = w_0 + w_a(1 - a/a_0)$ and $\delta p = c_s^2 \delta \rho$)

[Note: quintessence models implemented in 2.4 but not advertised before 2.5 (still being cross-checked).]

Input background parameters

Just one convention to remember !!!!

One of `Omega_Lambda` or `Omega_fld` **must be left unspecified**, to let the code match with H_0 :

$$H_0^2 = \sum_i \rho_i^0 - K/a_0^2$$

If the two are passed, there is an error message.

All details on the syntax and on these rules are explicitly written in the comments of `explanatory.ini`

Remark on the component called "fluid"

Remark on the **fluid**:

- $\rho_i = \Omega_i^0 H_0^2 \left(\frac{a}{a_0}\right)^{-3(1+w_i)}$ is only valid when $w_i = \text{constant}$.
- for $w = w_0 + w_a(1 - a/a_0)$, an analytic integration of the energy conservation equation gives

$$\rho_i = \Omega_i^0 H_0^2 \left(\frac{a}{a_0}\right)^{-3(1+w_0+w_a)} e^{3w_a(a/a_0-1)}$$

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Finally there is a parameter `background_verbose=...` (one verbose parameter for each module). 0 gives no output at all, 1 the standard output that you see by default, etc.

External function in the background module

- `background_at_tau(pba, tau, ...)` interpolates inside this table and returns $\{A(\tau)\}, \{B(\tau)\}, \{C(\tau)\}$.

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- `background_at_tau(pba, tau, ...)` **interpolates** inside this table and returns $\{A(\tau)\}, \{B(\tau)\}, \{C(\tau)\}$.
- `background_tau_of_z(pba, z, &tau)` returns $\tau(z)$, can be useful just before calling `background_at_tau(pba, tau, ...)`

Getting background quantities from outside

Calling background quantities from another module is then very simple: e.g., in the perturbation module:

```
double * pvecback;
class_alloc(pvecback,
            pba->bg_size*sizeof(double),
            ppt->error_message);
...
class_call(background_at_tau(pba,tau,...,...,pvecback),
            pba->error_message,
            ppt->error_message);

/* We want here to compute the total background density*/
if (pba->has_cdm == _TRUE_) {
    rho_tot += pvecback[pba->index_bg_rho_cdm];
}
if (pba->has_fld == _TRUE_) {
    rho_tot += pvecback[pba->index_bg_rho_fld];
    p_tot += pvecback[pba->index_bg_p_fld];
}
...
```

Getting background quantities from outside

Calling background quantities from another module is then very simple: e.g., in the perturbation module:

```
double * pvecbk;  
class_alloc(pvecbk,  
            pba->bg_size*sizeof(double),  
            ppt->error_message);  
...  
class_call(background_at_tau(pba,tau,...,...,pvecbk),  
            pba->error_message,  
            ppt->error_message);  
  
/* We want here to compute the total background density*/  
if (pba->has_cdm == _TRUE_) {  
    rho_tot += pvecbk[pba->index_bg_rho_cdm];  
}  
if (pba->has_fld == _TRUE_) {  
    rho_tot += pvecbk[pba->index_bg_rho_fld];  
    p_tot += pvecbk[pba->index_bg_p_fld];  
}  
...
```

3rd argument can be: pba->long_info, pba->normal_info or pba->short_info

Full list of coded background quantities

Currently, the list of all available background quantities is:

| | | |
|-------------|------------------------|---|
| short_info | index_bg_a | a |
| " | index_bg_H | H |
| " | index_bg_H_prime | H' |
| normal_info | index_bg_rho_<i> | ρ for _b, _g, _cdm, _ur, _fld, _lambda |
| " | variables for ncdm | see dedicated lecture |
| " | index_bg_Omega_r | $\Omega_{\text{radiation}}$ |
| long_info | index_bg_rho_crit | ρ_{crit} |
| " | index_bg_Omega_m | Ω_{matter} |
| " | index_bg_conf_distance | $\tau_0 - \tau = \chi$ |
| " | index_bg_ang_distance | $d_A = a r$ |
| " | index_bg_lum_distance | $d_L = (1 + z)^2 d_A$ |
| " | index_bg_time | proper time t |
| " | index_bg_rs | conformal sound horizon r_s |
| " | index_bg_D | density growth factor of Λ CDM |
| " | index_bg_f | velocity growth factor of Λ CDM |

(with $r = \chi$, or $\sin(\sqrt{K}\chi)/\sqrt{K}$, or $\sinh(\sqrt{-K}\chi)/\sqrt{-K}$)

Dynamical indices in background module

In the background module, two lists of **dynamically allocated indices**:

- for all variables in the table ($\{A\}$, $\{B\}$, $\{C\}$),

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int index_bg_a;  
...  
int bg_size;
```

declared in `include/background.h` inside the background structure, to be used in other modules.

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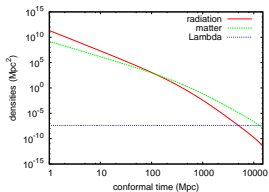
- for the ODE $dy[i] = f(y[j])$, i.e. for variables $\{B\}$, $\{C\}$,

```
int index_bi_a;  
int index_bi_time;  
int index_bi_rs;  
int index_bi_growth;  
int bi_size;
```

declared in `include/background.h` outside the background structure, and erased/forgotten after the execution of `background_init()`.

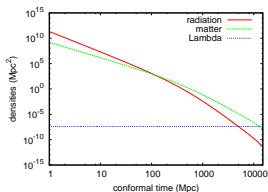
Printing the background evolution

Three ways to produce such a plot with the quantities of your choice (maybe customised to your own model):



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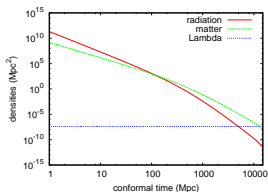
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1. **easiest:** execute e.g. `./class myinput.ini` including in the input file:
write `background = yes`
write `root = output/toto_`

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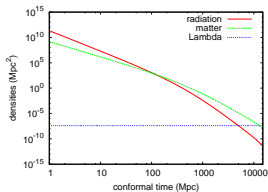
1. **easiest:** execute e.g. `./class myinput.ini` including in the input file:
write `background = yes`
root = `output/toto_`

The output module will also write a file `output/toto_background.dat` with header:

```
# Table of selected background quantities  
# All densities are multiplied by (8piG/3)  
# z, proper time [Gyr], conformal time * c [Mpc], H/c [1/Mpc] (etc.)
```

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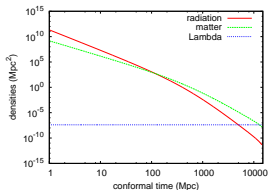


2. **smartest**: from python, using `classy.pyx`

```
model = Class()
model.set({...})
model.compute()
background = model.get_background()
...
```

Printing the background evolution

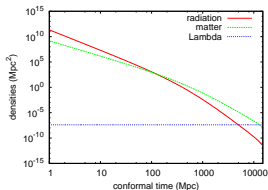
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For instance: `test/test_background.c` only executes `input_init(...)`, `background_init(...)`, and then outputs a table of all background quantities. Useful also for quick debugging!

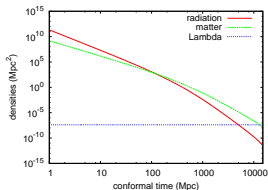


Usage:

```
> make test_background  
> ./test_background myinput.ini
```


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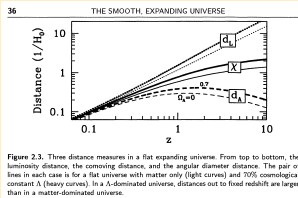
```
> make test_background  
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```

Same with `test_thermodynamics.c`, `test_perturbations.c`, `test_nonlinear.c`, `test_transfer.c...`

Background exercises (see exercise sheet for more details)

Exercise IIa

Reproduce this plot from the Dodelson book *Modern Cosmology*, using the plotting software of your choice.



Exercise IIb

Add a new matter species with an equation of state $p = w\rho$. Visualise its evolution with time.